

Sasha Hercík

Freelance Digital Artist and Animator

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EXPERIENCE

Freelance Digital Artist, Remote — *Digital Artist & Animator*

FEB 2019 - PRESENT

I take on projects requiring animation, from motion graphics to hand drawn animation, primarily 2D in nature. Usually take the project from start to finish solo; conceptualizing, character designing, storyboarding, blocking out and refining, post production, sound design to final product.

HAIA, Remote — *Animator, Character Designer*

FEB 2019 - FEB 2020

A solo project where I designed 6 different characters, storyboarded each skit using a provided script, animated each character using hand drawn animation in CC Animate, did the sound design, post production effects and even a little voice acting.

Asmar Equestrian, Remote — *Animator, Character Designer*

OCT 2019 - NOV 2019

Designed and animated a character advertising the brand's newest coat and it's versatility; hand drawn in CC Animate, took project from pre production to post production solo

GoZen!, Remote — *Animator, Character Designer*

JUNE 2017 - AUG 2019

Worked in CrazyTalk Animator (now Character Animator) using 2D Puppet animation; designed characters, built them using PSD and CrazyTalk, then animated them over a series of multiple episodes.

EDUCATION

Illinois Institute of Art - Chicago, Chicago, IL — *Bachelor's Degree in Media Arts & Animation*

SEP 2013 - JUNE 2016

Learned the basics of 2D and 3D animation, storyboarding, character acting, sound design, character animation and post production. Studied life drawing and drawing for animation, color theory, acting for animation and had to build a portfolio with a website, demo reel and look book by graduation. Website: sashahercik.com

SKILLS

Hand drawn animation in
Photoshop & Adobe Animate
2D Puppet animation
After Effects
Character Design
Illustration

LANGUAGES

English